Windemere Homeowners Association Trustee Meeting Minutes, May 15, 2012

Present Gerald Cox, Ron O'Rear and Debby Heinz

Meeting Minutes Minutes from the April 18th trustee meeting were approved.

Treasurer Report As of May 8th, we have a balance of \$4,427.39 in our checking acct.

Budget vs. Actual Report. . Our expenses to date this year are \$3,367.39. Our expenses to date for the month of May are \$905.07. We are currently \$134.65 over budget.

Annual fees collected One (1) outstanding fee remains to be paid. A 3rd and final notice was

mailed on April 18th. Ron will inquire about this.

Plan Review Committee . . . Lot #60 . . . A plan for a cedar enclosure for a pool pump/motor has

been approved.

Landscape lighting Our mowing contractor completed the repair of the light fixture at the

main entrance.

Landscape Stone Signs We are still waiting to hear from JB regarding where the stones were

purchased. We will also ask him for a copy of the original landscape

plan (if available) and who made the name logos.

Landscape Committee . . . No one expressed interest in participating in such a committee.

Country Club of the North Gerald spoke with the maintenance supervisor about the lack of care for the

strip of ground that the country club owns and maintains between Shepherd Road and the west side of our development. It had not been sprayed for weeds and the grass had not been mowed for almost 3 weeks. Gerald will

send a letter to the club's trustees about this concern.

Reserve Fund We identified some items in the future that will need to be replaced or will

require a significant amount of money beyond our current budget.

Gerald will work on estimating how much money we should begin to set aside to fund these items. Examples include: sprinkler system controller replacement, Pear Tree pruning and spraying, transformer replace-

ment, electrical system replacement, spot light re-location and/or replace-

ment, stone sign replacement, et cetera.

Next trustee meeting This is scheduled for July 10th.